

Meromorphic functions and giant topology

Jeff Murugan (UCT)

Collaborators: Robert de Mello Koch, Yolanda Lozano, Michael Abbott, Andrea Prinsloo & Nitin Raghoonauth

Based on: 1001.2306, 1103.1163, 1108.3084, 1202.4925 1305.6932 & 1312.4900

Strings 2014 - Princeton

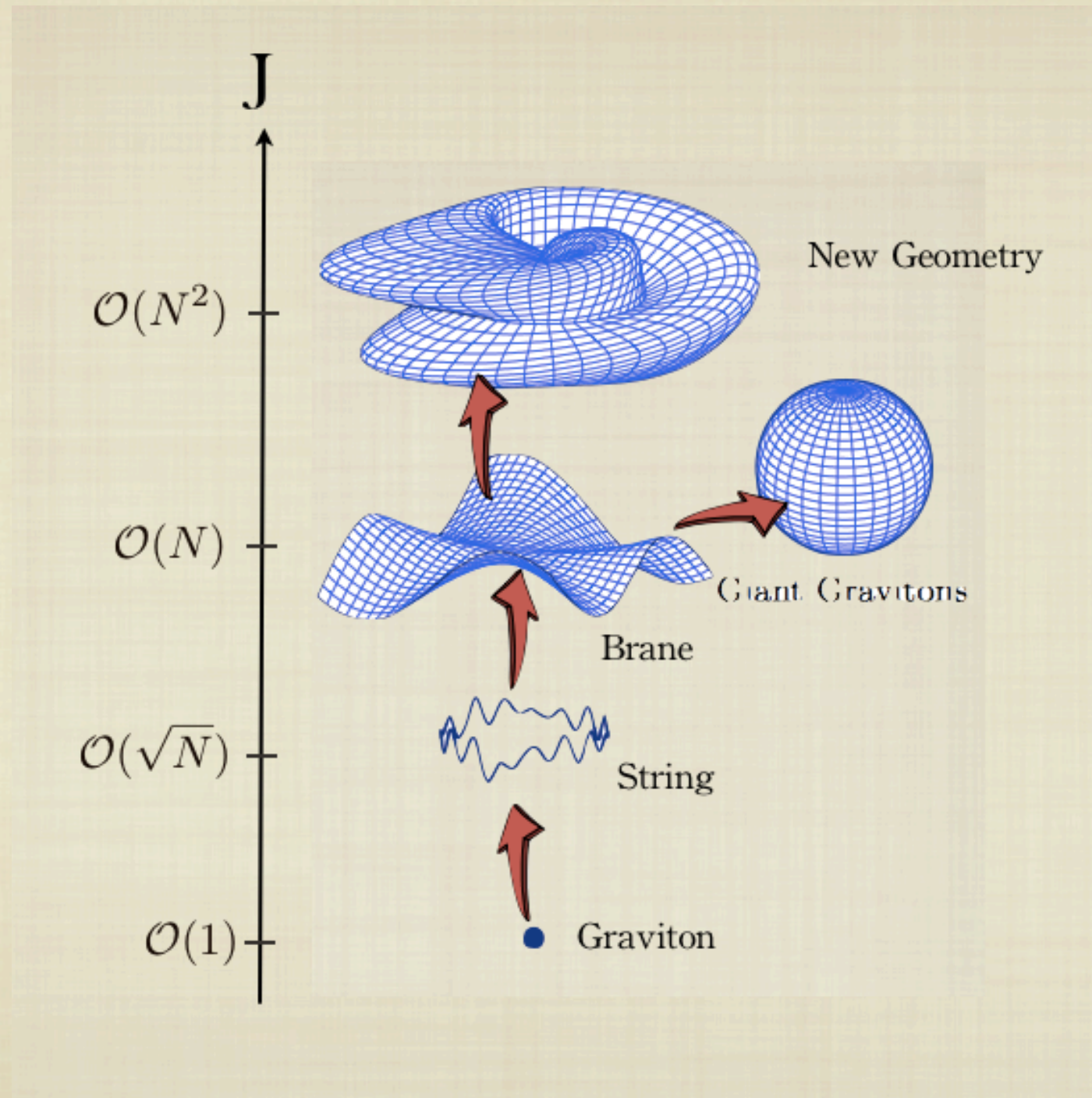


UNIVERSITY OF CAPE TOWN
IYUNIVESITHI YASEKAPA • UNIVERSITEIT VAN KAAPSTAD

Motivation

How is spacetime emergent?

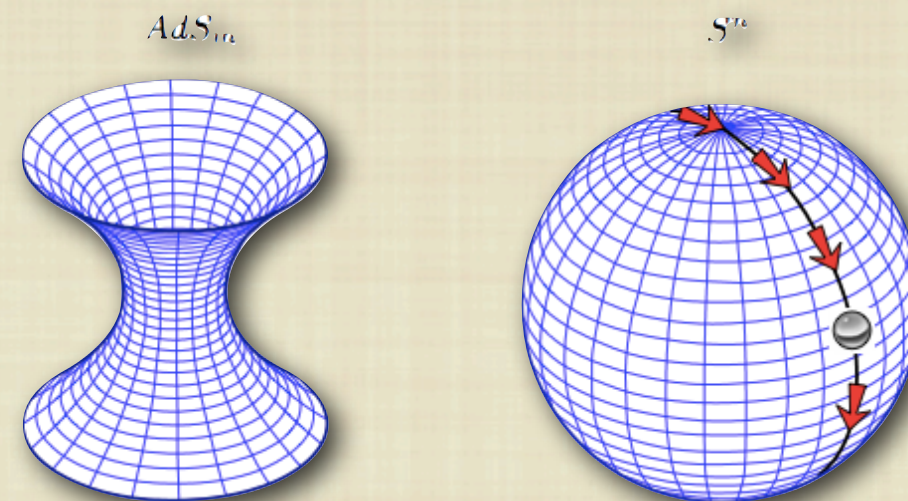
Gauge/Gravity Duality



Giant Gravitons in Gravity

- In type IIB string theory giant gravitons are D3-branes wrapping a 3-sphere in $AdS_5 \times S^5$

[McGreevy et.al. 00]



- Some properties:

- They are classically stabilized through coupling to an RR 5-form flux in the supergravity background

[Grisaru et.al. 00]

- admit a microscopic description as a large number of coincident gravitons that couple to the background RR C_{p+1} potential and polarize into a macroscopic Dp-brane.

[Myers 99,
Lozano et.al. 02]

- They come in two forms, depending on which 3-sphere the D3-brane wraps.

Giant Gravitons in Gauge Theory

- In the dual $\mathcal{N} = 4$ SYM, giant gravitons are identified with Schur polynomial operators:

[Corely-
Jevicki-
Ramgoolam '01]

$$\chi_R(Z) = \frac{1}{n!} \sum_{\sigma \in S_n} \chi_R(\sigma) Z_{i_{\sigma(1)}}^{i_1} \cdots Z_{i_{\sigma(n)}}^{i_n}$$

- Some properties:

- The Schur label R is a Young diagram with n boxes.

- In the completely antisymmetric representation $\chi_R(Z)$ collapses to a subdeterminant operator.

[Balasubramanian et al
'01]

- Schurs satisfy a nice product rule that follows from the Schur-Weyl duality

$$\chi_R(Z)\chi_S(Z) = \sum_T f_{RS;T} \chi_T(Z)$$

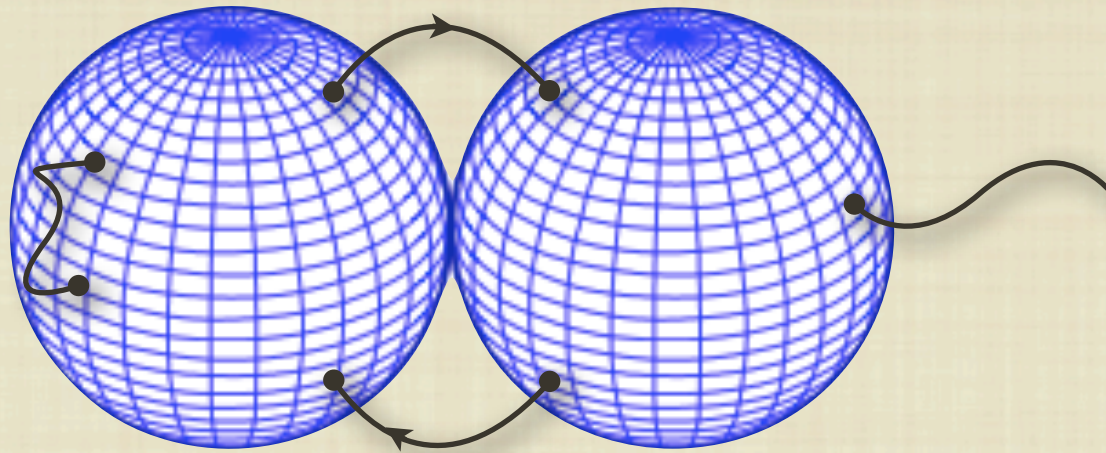
Emergent topology

How is the topology of the brane encoded
in the Schur operators?

Emergent topology

- The spherical D3-brane giant graviton must satisfy **Gauss' Law**: every source must match with a corresponding sink:

[Balasubramanian et al '02]



- Giants with strings attached are dual to **restricted Schur** operators:

[de Mello Koch et al '07-14]

$$\chi_{R,R_1}^{(k)} = \frac{1}{(n-k)!} \sum_{\sigma \in S_n} \text{Tr}_{R_1} (\Gamma_R(\sigma)) \text{Tr} \left(\sigma Z^{\otimes n-k} \left(W^{(1)} \right)_{i_{\sigma(n-k+1)}}^{i_{n-k+1}} \cdots \left(W^{(k)} \right)_{i_{\sigma(n)}}^{i_n} \right)$$

- The number of operators that can be constructed for a given representation matches precisely the number of allowed states in the string theory.

- How do we see **non-trivial topology**?

[Nishioka-Takayanagi '09
Berenstein-Park '09]

Giants & Holomorphic Surfaces

- A holomorphic function $f : \mathbb{C}^3 \rightarrow \mathbb{C}$ defines a supersymmetric D3-brane in $\mathbb{R} \times S^5 \in AdS_5 \times S^5$ as a surface

[Mikhailov '00]

$$f(e^{-it} Z_1, e^{-it} Z_2, e^{-it} Z_3) = 0, \quad \sum_i |Z_i|^2 = 1$$

- The amount of SUSY preserved depends on the number of arguments:

$$f(Z_1) = 0 \Rightarrow \frac{1}{2} \text{ BPS}; \quad f(Z_1, Z_2) = 0 \Rightarrow \frac{1}{4} \text{ BPS}; \quad f(Z_1, Z_2, Z_3) = 0 \Rightarrow \frac{1}{8} \text{ BPS}$$

- Example **(1,0,0)**: The usual sphere giant corresponds to the linear polynomial $f(Z_1) = Z_1 - \alpha = 0$

- The spatial part of the brane worldvolume Σ is parameterized by Z_2 and Z_3 with

$$|Z_2|^2 + |Z_3|^2 = 1 - \alpha^2$$

- The brane rigidly rotates in the Z_1 -plane.

- Σ is an S^3 with radius $\sqrt{1 - \alpha^2}$ so that the maximal giant corresponds to $\alpha = 0$

- A holomorphic function with multiple zeros leads to multiple concentric giants - case **(m,0,0)**

1/4-BPS giants (i): meromorphic functions

◦ Now let's add to $f(Z_1)$ some meromorphic function of Z_2 and see if we can read off the topology.

◦ Example (1,1,0): $f(Z_1, Z_2) = Z_1 - \alpha + \frac{\epsilon}{Z_2}$

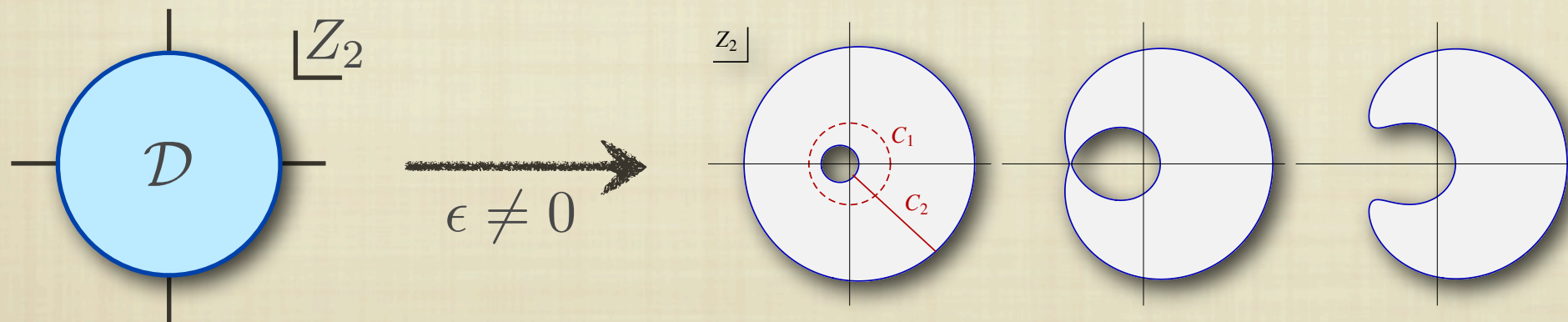
[Abbott, JM, Prinsloo & Rughonauth '14]

- The spatial part of the D3 worldvolume is parameterized by ϕ_3 and some portion of the Z_2 -plane

$$\mathcal{D} = \left\{ Z_2 \left| \left| \alpha - \frac{\epsilon}{Z_2} \right|^2 + |Z_2|^2 \right. \right\} \leq 1$$

- The topology of the 3-manifold Σ can be read off from \mathcal{D}

- When $\epsilon = 0$ the base space is a disc and the giant is a round 3-sphere.



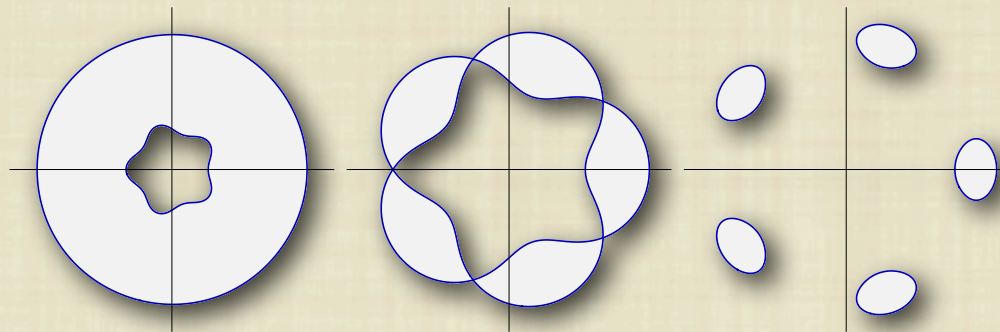
- For a simple pole:
 $\Sigma \simeq S^2 \times S^1$ when $0 < \epsilon < \epsilon_{crit}$
 $\Sigma \simeq S^3$ when $\epsilon > \epsilon_{crit}$

1/4-BPS giants (iii): higher order and multiple poles

◦ (1,1,0) with higher order poles: $f(Z_1, Z_2) = Z_1 - \alpha + \frac{\epsilon}{(Z_2)^N}$

- The geometry exhibits an additional N-fold symmetry under $Z_2 \rightarrow e^{i2\pi/N} Z_2$

- For example, when $N=5$:



$$\Sigma \simeq S^1 \times S^2 \quad \text{when } 0 < \epsilon < \epsilon_{crit}$$

- For a class (1,1,0) meromorphic function with order N pole:

$$\Sigma \simeq \bigsqcup_{j=1}^N S^3 \quad \text{when } \epsilon > \epsilon_{crit}$$

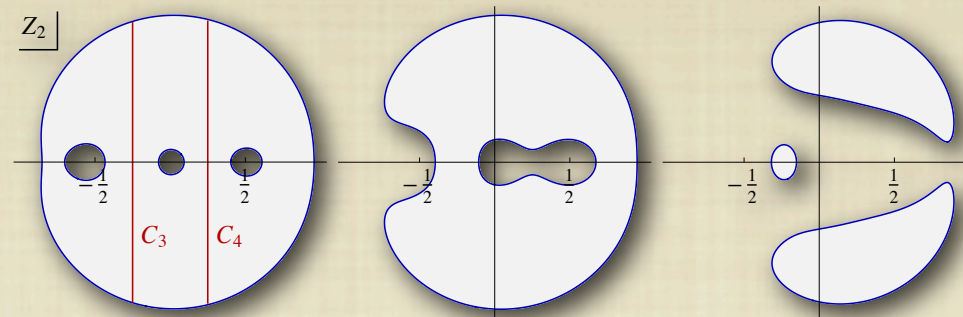
◦ (1,n,0) with multiple simple poles: $f(Z_1, Z_2) = Z_1 - \alpha + \sum_{j=1}^n \frac{\epsilon_j}{Z_2 - \beta_j}$

- The topology is a **connected sum**:

$$\Sigma \simeq \#^n (S^2 \times S^1)$$

1/4-BPS giants (iii): higher order and multiple poles

o $(1,3,0)$ with simple poles:



- To see the topology, cut \mathcal{D} along the red lines to isolate the poles.

- Each line is an $[0, 1] \times S^1$ with the S^1 shrinking to zero size on $\partial\mathcal{D}$

- Gluing everything back together $\Sigma \simeq (S^2 \times S^1) \# (S^2 \times S^1) \# (S^2 \times S^1)$

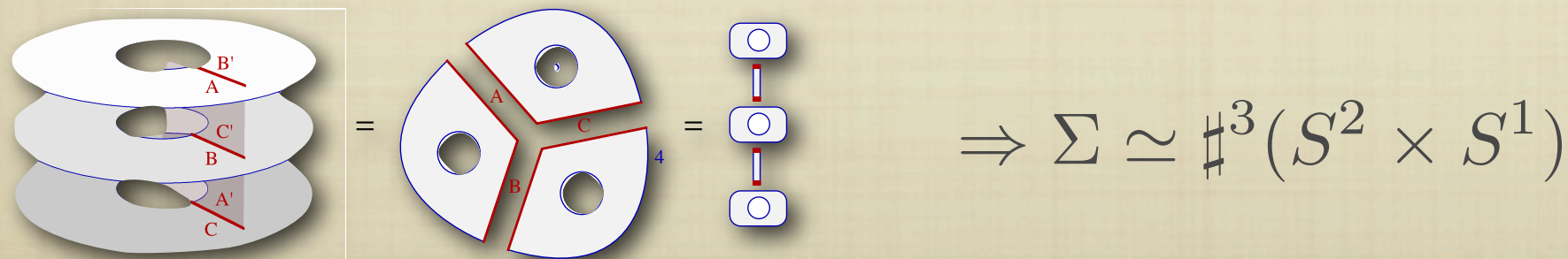
- Increasing the residue is more complicated with multiple poles.

- The $\epsilon \rightarrow 0$ limit gives a clean interpretation as 4 intersecting D-branes with $f(Z_1, Z_2) \rightarrow \left(Z_1 - \frac{1}{2}\right) Z_2 \left(Z_2^2 - \frac{1}{4}\right)$

o A useful check $(1,3,0) = (3,1,0)$: $f(Z_1, Z_2) = (Z_1^3 - \alpha^3)Z_2 + \epsilon$

- Here the area of the Z_2 -plane occupied by the solution \mathcal{D} is a 3-sheeted Riemann surface.

- Each sheet is a disc with one hole and a branch cut from $Z_2 = 0 \rightarrow \epsilon/\alpha^3$



1/4-BPS giants (iv): Jouet d'enfant

- The **connected sum** of two 3-manifolds \mathcal{M} and \mathcal{N} , is formed by joining a point on \mathcal{M} to one on \mathcal{N} with a tube $S^2 \times [0, 1] \simeq S^3$ with two punctures:

$$\mathcal{M} \# \mathcal{N} = \mathcal{M} \# S^3 \# \mathcal{N} \quad \longleftrightarrow \quad \text{Two spheres touching} = \text{Two spheres connected by a tube}$$

- Connecting the tube between two points on the **same manifold** adds an $S^2 \times S^1$:

$$\mathcal{M} + (S^2 \times [0, 1]) = \mathcal{M} \# (S^2 \times S^1) \quad \longleftrightarrow \quad \text{Sphere with a tube} = \text{Sphere with a handle}$$

- For more complicated topologies, it will be useful to introduce some **new notation**:

$$\square = S^3; \quad \square \circlearrowleft = S^2 \times S^1; \quad \text{---} = S^2 \times [0, 1]$$

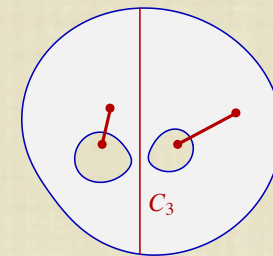
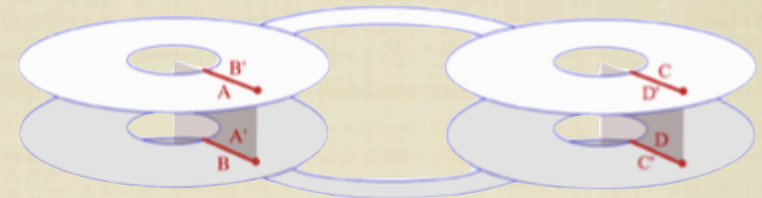
- Examples (trivial): $\square \text{---} \square = \square$ (3-sphere is the identity for prime factorisation)

$$\square \text{=} \square \text{---} \square = \square \circlearrowleft \quad (\text{adding a handle connects an } S^2 \times S^1)$$

1/4-BPS giants (ν): Jouer avec les jouets

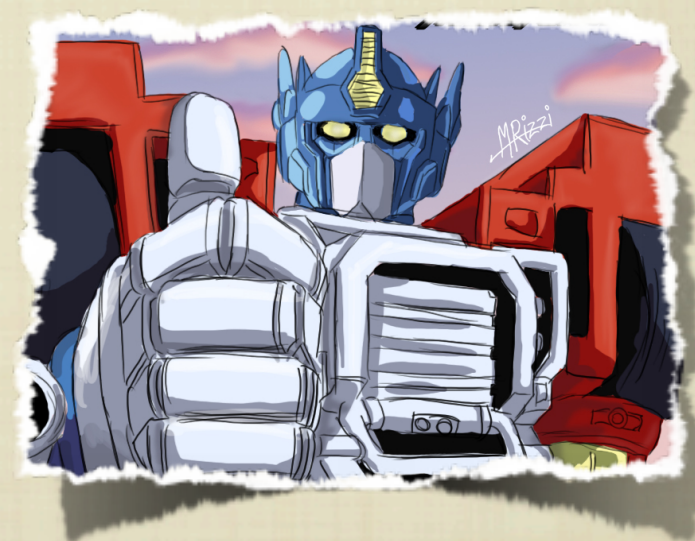
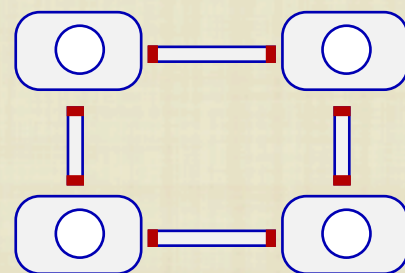
◦ Example (less trivial): The **(2,2,0)** polynomial $f(Z_1, Z_2) = (Z_1^2 - \alpha^2)(Z_2^2 - \beta^2) + \epsilon$

- Old way:
- Solve $f(Z_1, Z_2) = 0$ for $Z_1(Z_2)$
 - Determine the branch points and cut lines
 - Draw the Riemann surfaces
 - Cut and glue



◦ New way: - Use prime factorisation

- Count connections:



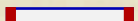


◦ Either way:

$$\Sigma = \#^5(S^2 \times S^1)$$



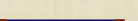
1/4-BPS giants (vi): A general formula

◦ $(m,n,0)$ with all simple poles:

- Draw an $m \times n$ grid of  's
- Connect all sites on the lattice with  or  's

$$\Sigma = \#^K(S^2 \times S^1), \quad K = mn + (m-1)(n-1)$$

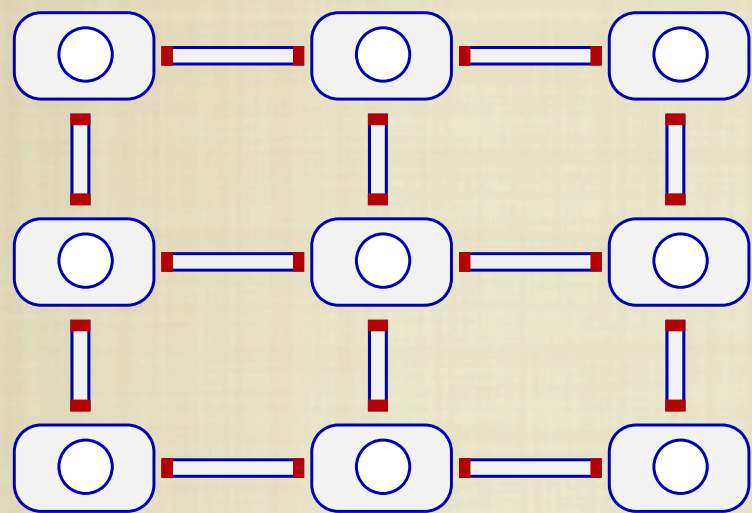
◦ $(m,n,0)$ with higher order poles:

- Let $n(m)$ be the number of poles in $Z_2(Z_1)$ with total order $N(M)$
- Draw an $m \times n$ grid of  's
- Connect all sites on the lattice with M  's and N  's

$$\Sigma = \begin{cases} \#^K(S^2 \times S^1), & K = 1 + M(n-1) + N(m-1), \quad \epsilon < \epsilon_{crit}, \\ \bigsqcup_{i=1} [\#^{K_i}(S^2 \times S^1)] \bigsqcup_j S^3, & \epsilon > \epsilon_{crit} \end{cases}$$

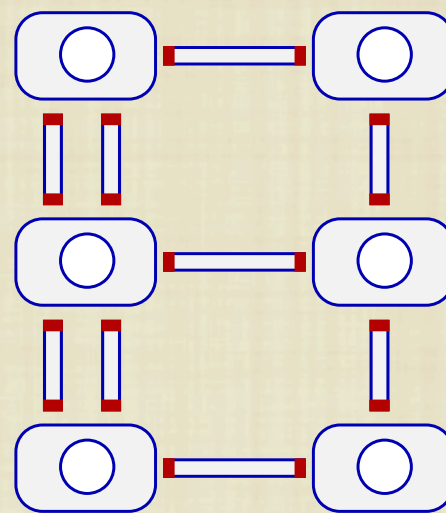
1/4-BPS giants (vi): A general formula

- A worked example with $(3,3,0)$:



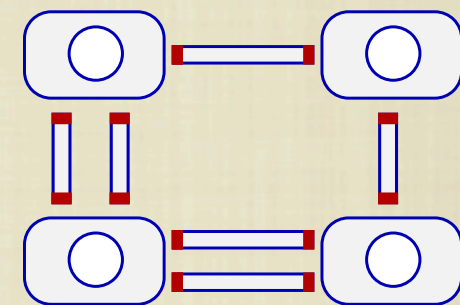
$$M=m=N=n=3, K=13$$

\longrightarrow
 $\beta_1 \rightarrow \beta_2$



$$N=3, n=2, K=10$$

\longrightarrow
 $\alpha_2 \rightarrow \alpha_3$



$$M=N=3, m=n=2, K=7$$

1/8-BPS giants

- A generic (m,n,l) holomorphic polynomial $f(Z_1, Z_2, Z_3)$ lacks the isometries required for our analysis, making a topological **classification of 1/8-BPS giants difficult**.

- However, our methods still hold for the class of functions (m,n,m) :

$$f(Z_1, Z_2, Z_3) = 1 + \sum_{k=1}^m \frac{\epsilon'_k}{Z_1 Z_3 - \gamma_k} + \sum_{j=1}^n \frac{\epsilon_j}{Z_2 - \beta_j}$$

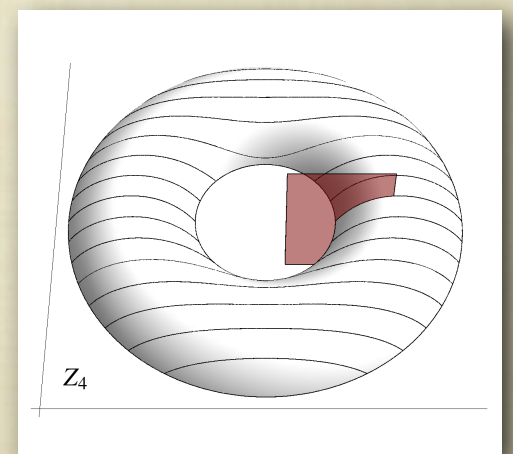
- For this case, the topology of the 3-manifold (for small ϵ)

$$\Sigma = S^1 \times \natural^K T^2, \quad K = mn + (m-1)(n-1)$$

- A check with $(3,1,3)$: $f(Z_1, Z_2, Z_3) = ((Z_1 Z_2)^3 - \alpha^3) Z_2 + \epsilon$

- This case is simple enough to study directly.

- \mathcal{D} is a 3-sheeted Riemann surface and $\Sigma = S^1 \times \natural^3 T^2$



Conclusions

- If $g(Z_1, Z_2)$ is a **meromorphic** function with number of poles in Z_1 and Z_2 counted by (m, M) and (n, N) respectively, the $1/4$ -BPS giant in $AdS_5 \times S^5$ given by $f(Z_1, Z_2) = 1 + \epsilon g(Z_1, Z_2)$ has topology given by the **prime decomposition**

$$\mathcal{M} = \#^K (S^2 \times S^1), \quad K = 1 + M(n - 1) + N(m - 1)$$

- As ϵ is increased, K generically decreases and **the brane may break up** into several disjoint pieces, either 3-spheres or connected sums of $S^2 \times S^1$
- The case $1/8$ -BPS giants is generally much **more difficult** but we have some limited results
- We are left with **more questions** than answers:
 - Is there a corresponding systematic treatment of **$1/8$ -BPS giants**?
 - What are the **operators dual** to these giants and how is the topology of the giant coded in the operators?
 - Is there a similar classification for giants in the **AdS_4/CFT_3** correspondence?

감사합니다 **спасиდი!**
நன்றி **Ndiyabulela!** Ke a leboha!
σας ευχαριστώ! **Ngeyabonga!** Baie Dankie!
Ukhani! **Thank You!** Merci!
Obrigado!
Inkomu! **Siyabonga!** Danke!
¡Gracias **धन्यवाद** Grazie! ありがとう